

# Career activities for Year 7-8 students

## CareerWorm

- Purpose:** To extend students' knowledge of job titles.
- Structure:** Pairs, small groups or individuals.
- Duration:** As long as you want, or for as long as the class enjoys it.
- Resources:** Alphabet flashcards, job lists to research from (optional), and large pieces of paper and pens, especially if you want to display the results. Note: as many job titles end with 'r' you may like to print a list of jobs starting with 'r' from KiwiCareers to keep the activities flowing.
- Instructions:** Divide students into groups.  
Pick a letter of the alphabet to start. Either give all groups the same letter or give each group a different letter.  
Explain to the groups that the task is to think of a job that starts with that letter, then think of a job that starts with the last letter of the previous job, and so on.  
Give them a time limit.  
Declare the longest worm the winner, or reward all results.
- Variations:** Run as an artistic game and reward the classiest looking worms. Use wormshaped paper to start with. Do a class worm, consisting of all worms put together (in this case students may need to think of an extra job that joins their worm to the start of the next one).  
Use another long species, e.g. snake, eel.
- Guidelines:** Positively reward all students for effort, no matter how long their worms.
- Extensions:** Have students pick a job to research in more depth. Have them find pictures to illustrate some of the jobs in their worm.
- Credit:** Roger Peak - Career Services.

<p><b>Essential learning area</b> Language Subject areas</p>
<p><b>Essential skills</b> Information Communication</p>
<p><b>Career education link</b> Developing self-awareness: interacting with others Becoming aware of opportunities using career information</p>